

# FIG. 1

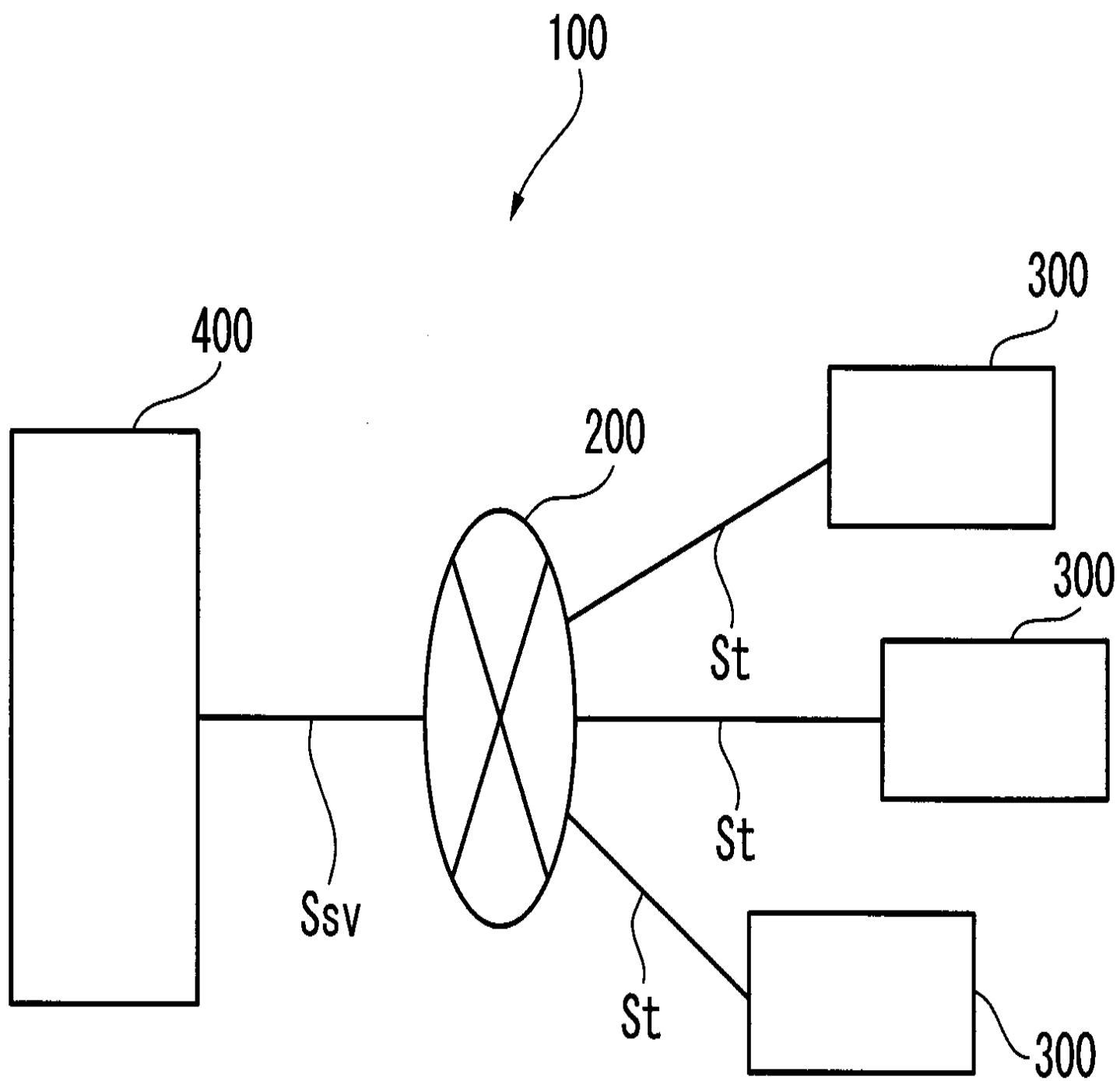


FIG. 2

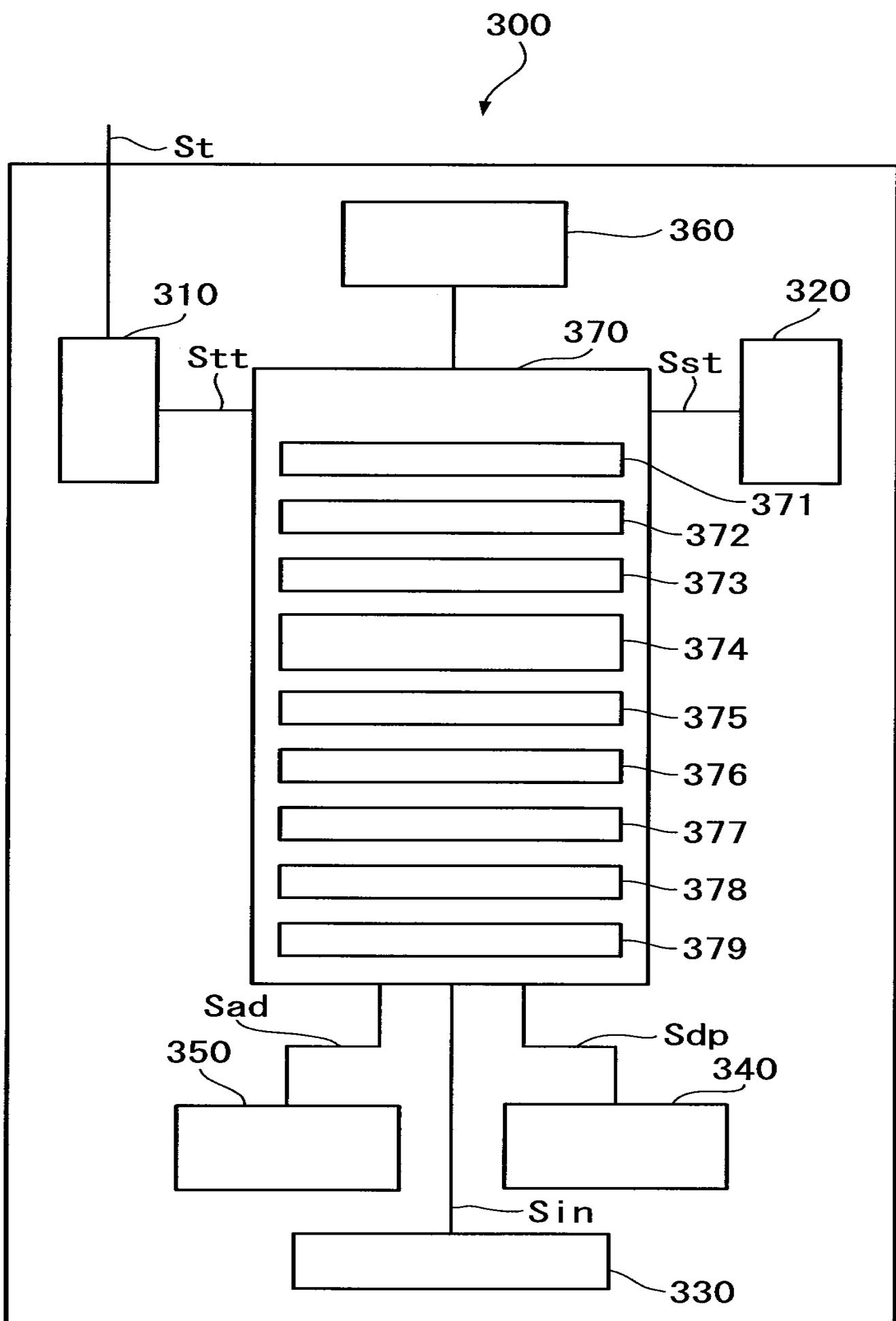


FIG. 3

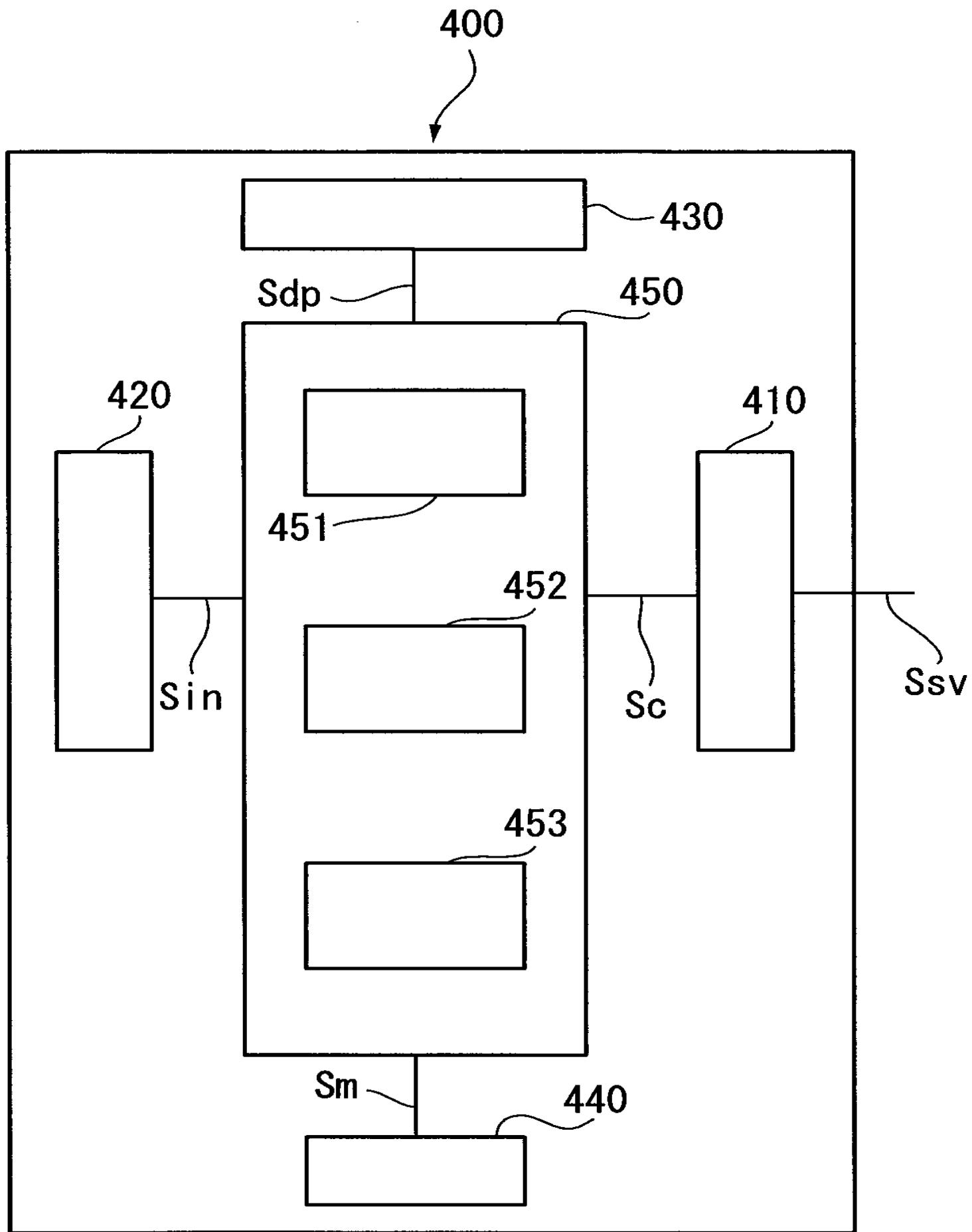


FIG. 4

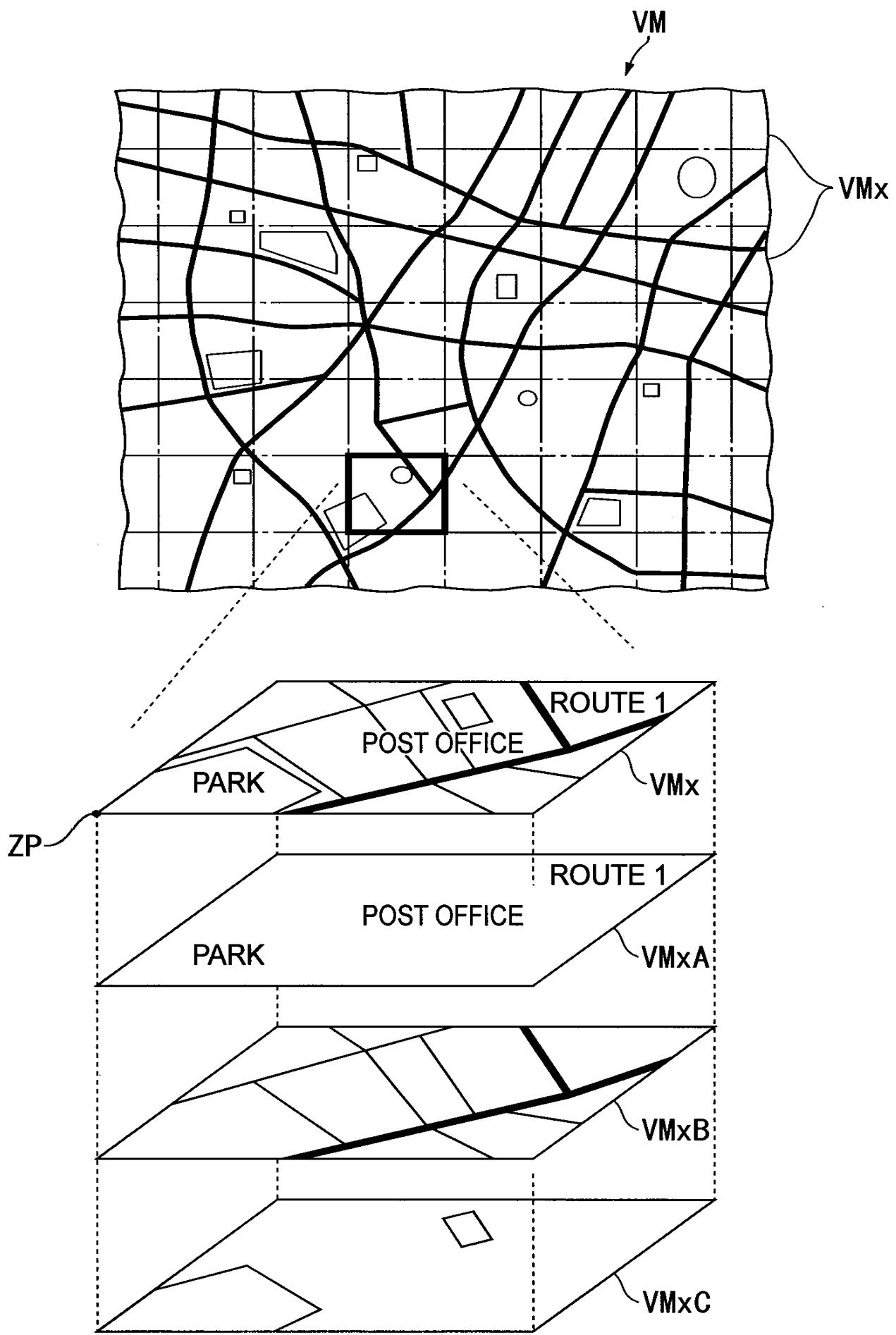
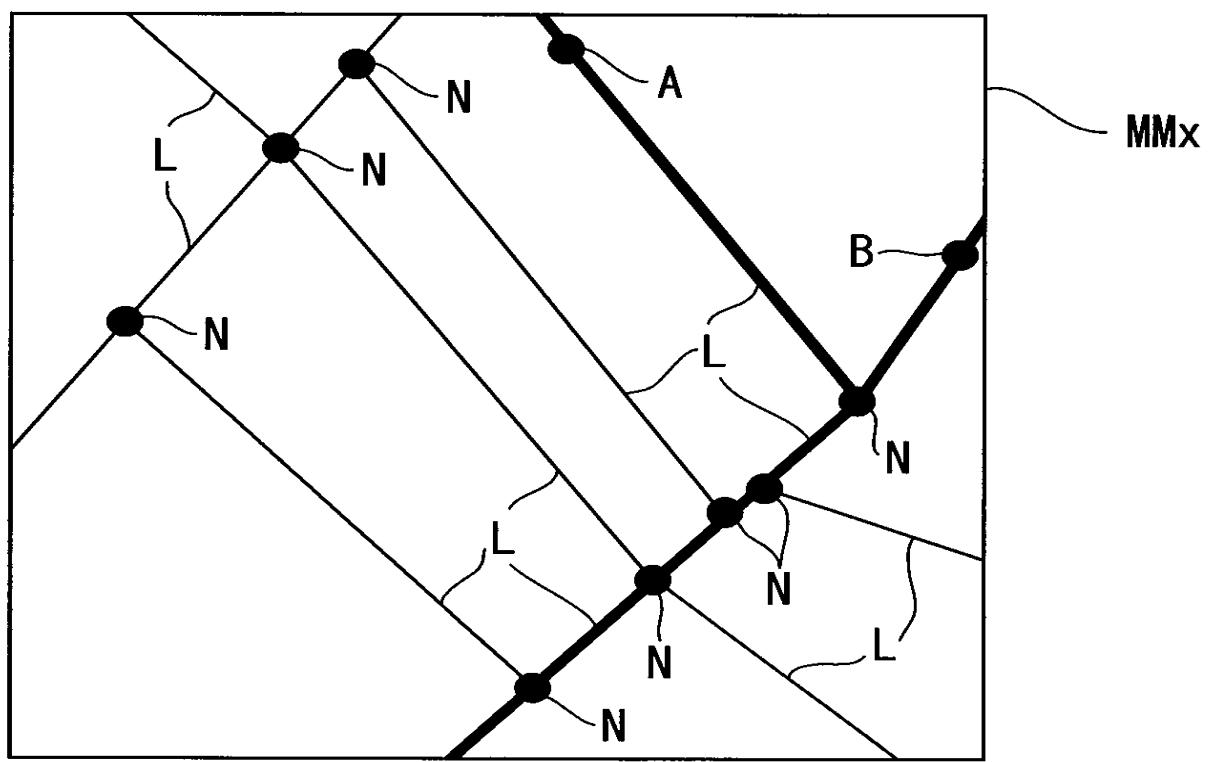
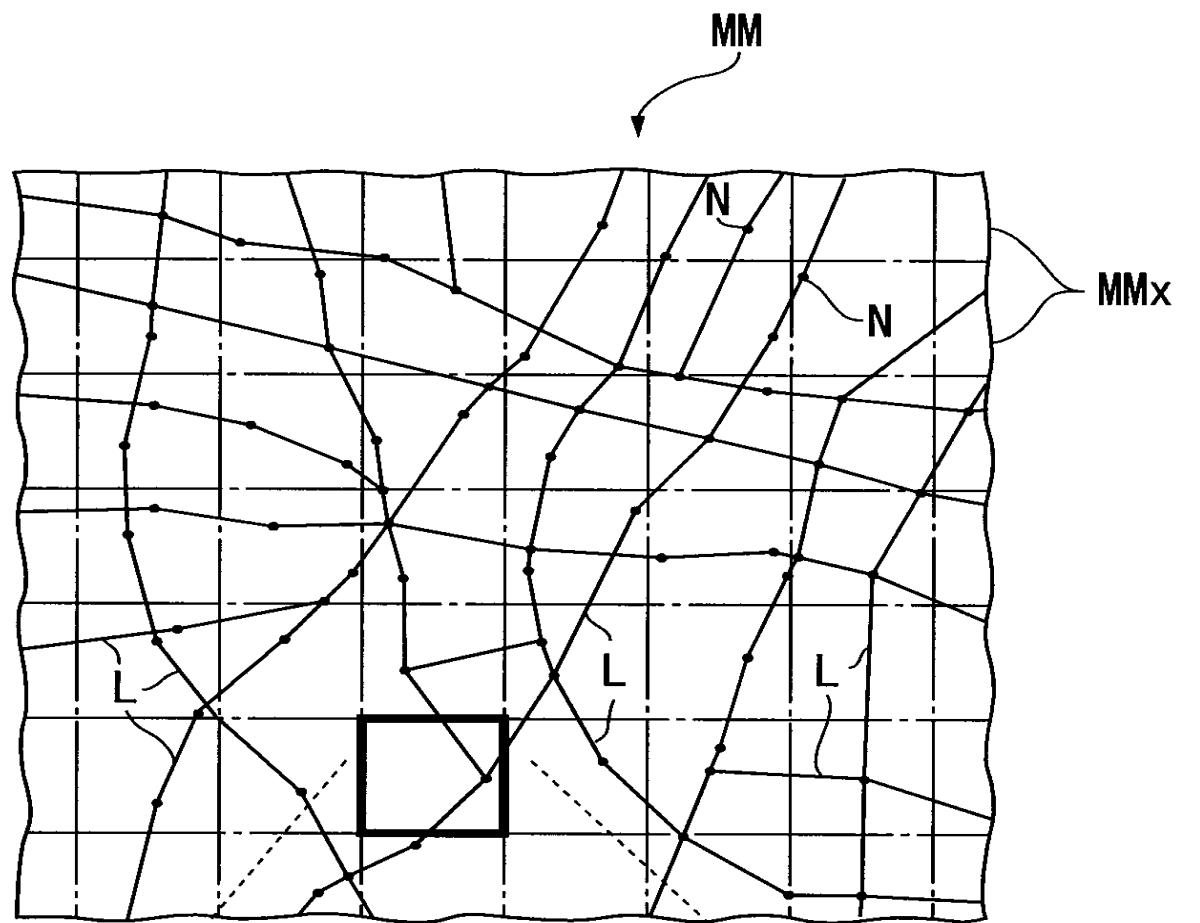


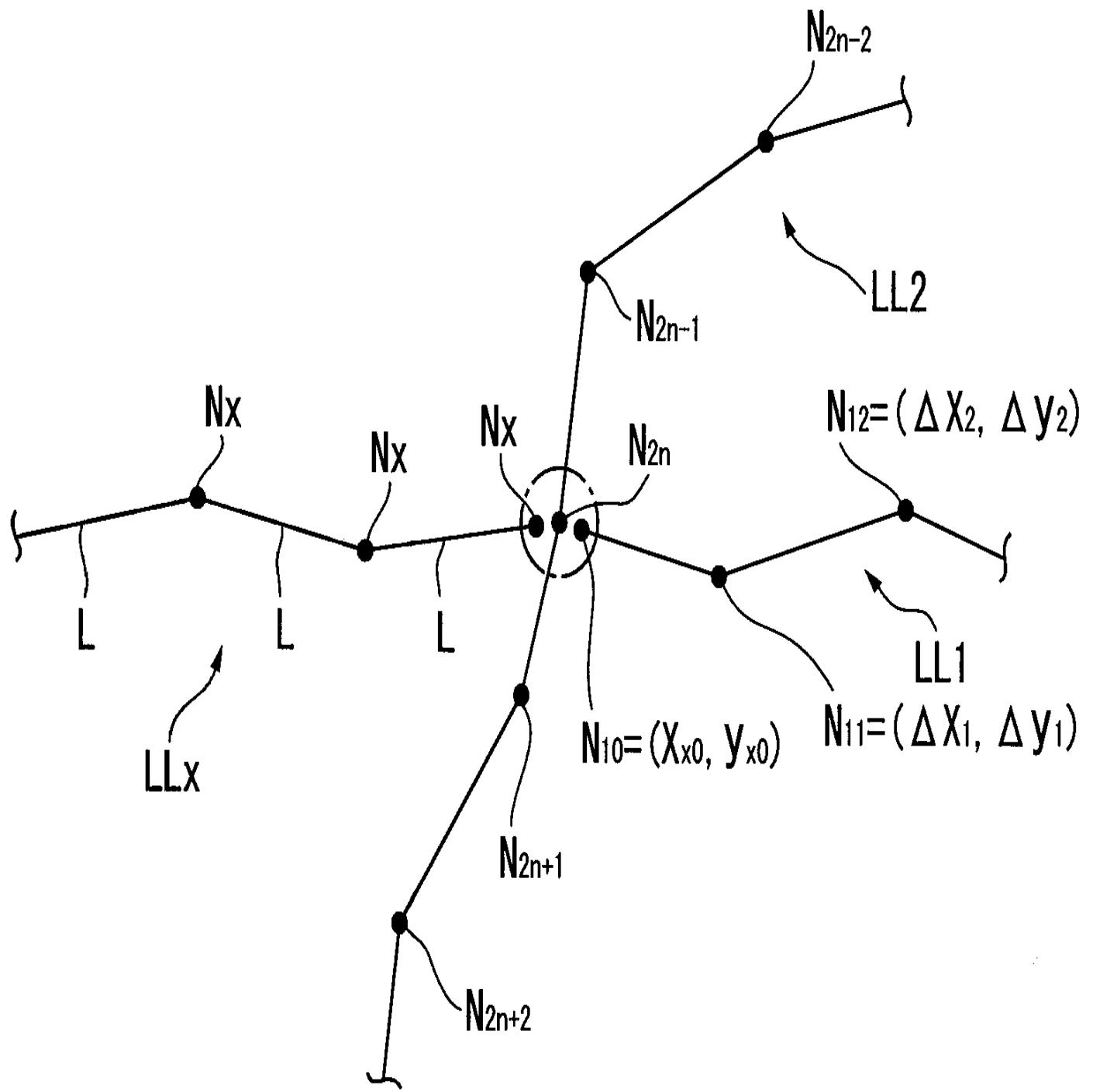
FIG. 5



# FIG. 6

TRAFFIC CONTROLS • LINK ATTRIBUTE (1)		bit7	bit6	bit5	DESCRIPTION			
0		0	0	0	RESERVE			
0		0	0	1	TWO-WAY MAIN ROAD			
0		0	1	0	TWO-WAY FEEDER ROAD			
0		0	1	1	TWO-WAY SIDE ROAD			
1		0	0	0	ONE-WAY MAIN ROAD			
1		0	0	1	ONE-WAY FEEDER ROAD			
1		1	0	0	ONE-WAY SIDE ROAD			
1		1	1	1	ROAD CLOSED			
DEFAULT ROAD WIDTH		bit4		DESCRIPTION				
0		UNDER 5.5M						
1		5.5M OR MORE						
LINK TYPE		bit3	bit2	bit1	bit0	DESCRIPTION		
0		0	0	1	0	NATIONAL ROAD		
0		0	0	1	1	MAJOR REGIONAL ROAD		
0		0	1	0	0	STATE ROAD		
0		0	1	0	1	PUBLIC ROAD		
0		1	1	1	0	MINOR STREET		
0		1	1	1	1	MINOR STREET 2		
1		0	0	0	0	INTERCITY HIGHWAY		
1		0	0	0	1	URBAN HIGHWAY		
1		0	0	1	0	TOLL NATIONAL ROAD		
1		0	1	0	1	TOLL MAJOR REGIONAL ROAD		
1		1	1	0	0	TOLL STATE ROAD		
1		1	1	0	1	OTHER TOLL ROAD		
1		1	1	1	0	ROAD EXCEPT FERRY ROUTE		
1		1	1	1	1	FERRY ROUTE		

# FIG. 7



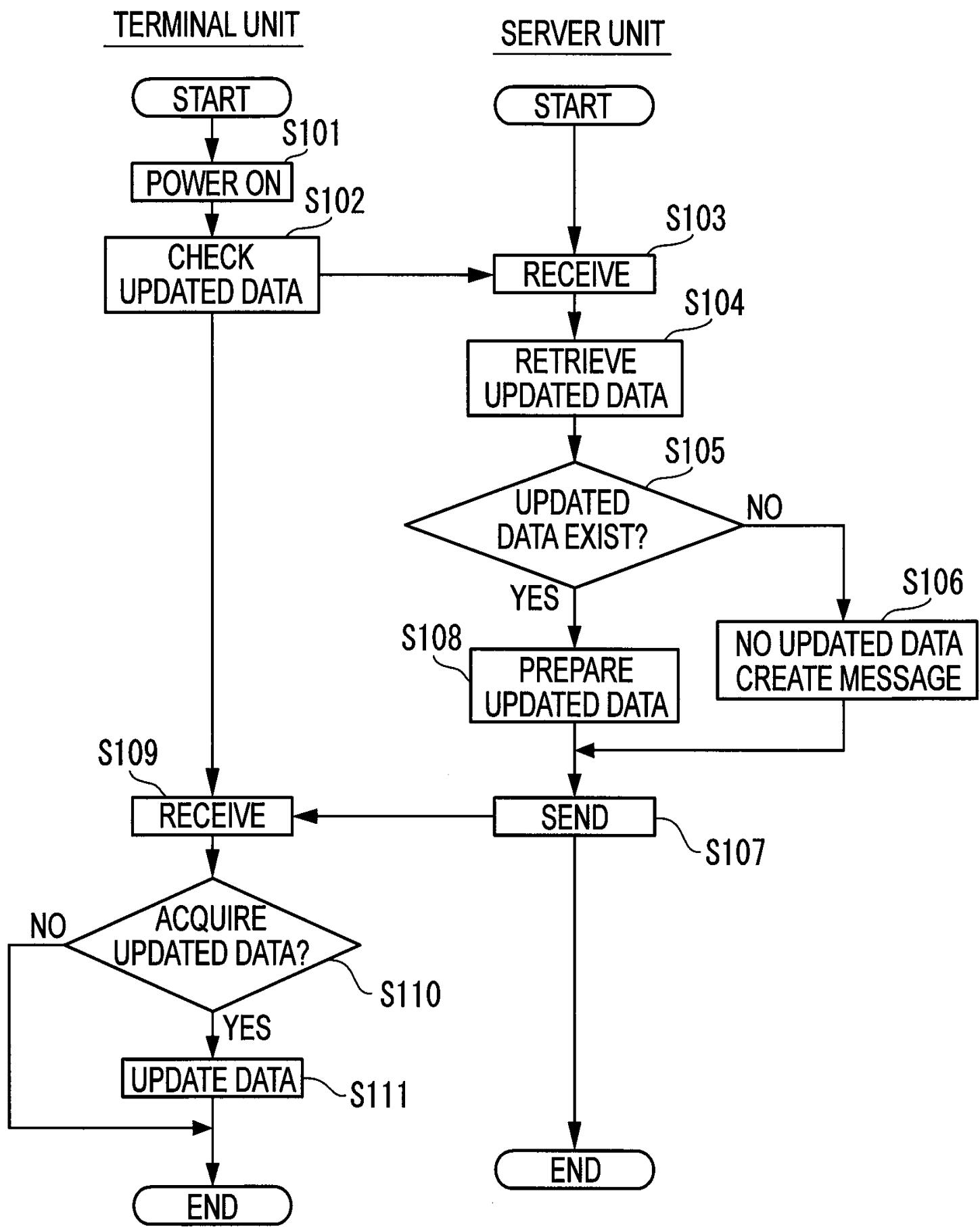
80

NODE FLAG	bit15	DESCRIPTION
Nxn	0	NOT IDENTICAL
	1	IDENTICAL
X-COORDINATE OFFSET		
Y-COORDINATE OFFSET		
Nxn+1		

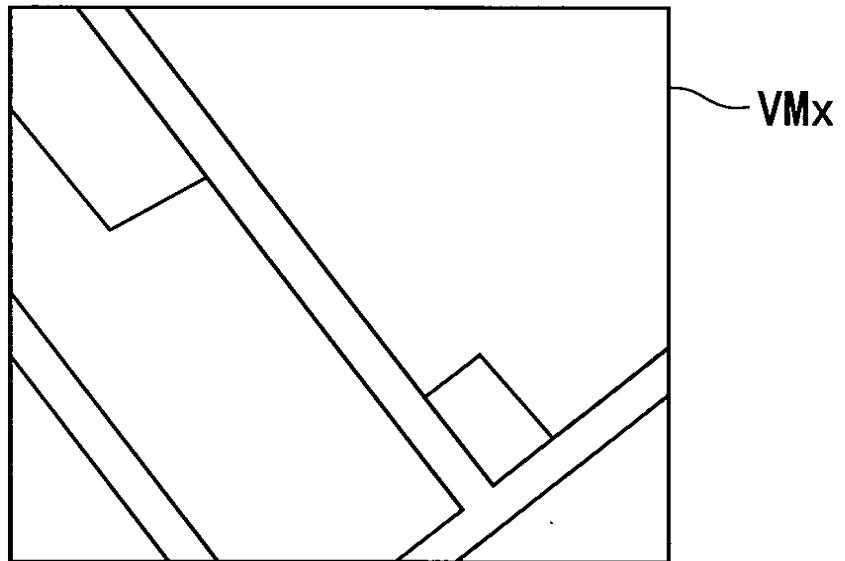
# FIG. 9

	VERSION INFO	DESCRIPTION
VMx1	Ver 5.0	VERSION OF DISPLAY MESH INFO VMx1
VMx2	Ver 5.0	VERSION OF DISPLAY MESH INFO VMx2
⋮	⋮	⋮
MMx1	Ver 5.0	VERSION OF MATCHING MESH INFO MMx1
MMx2	Ver 4.5	VERSION OF MATCHING MESH INFO MMx2

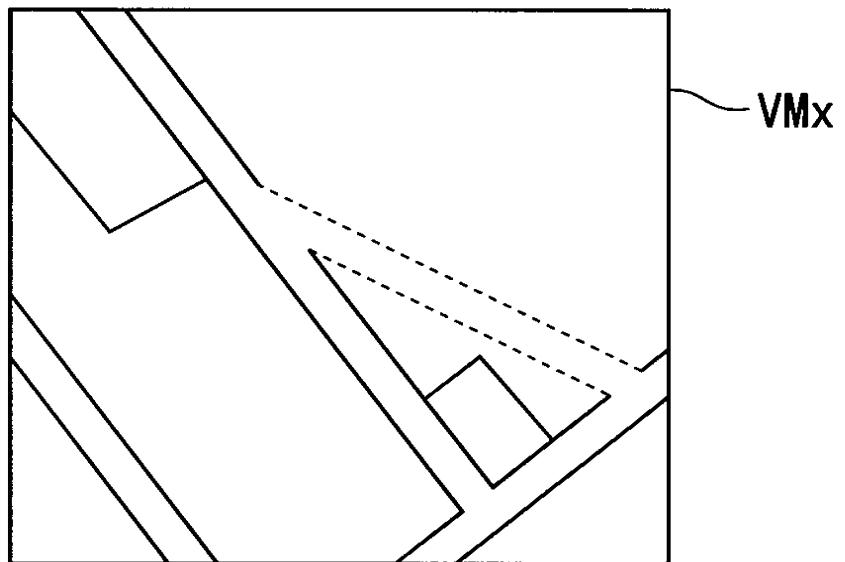
FIG. 10



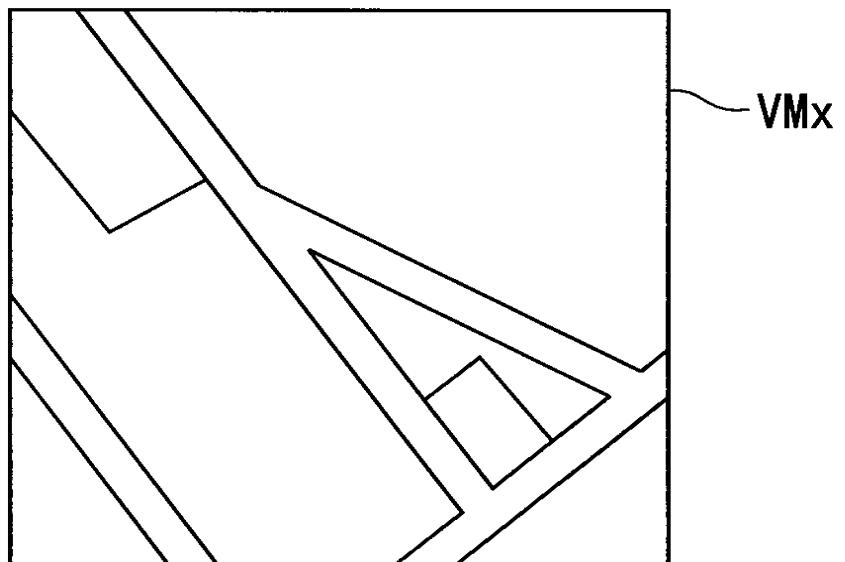
**FIG. 11A**



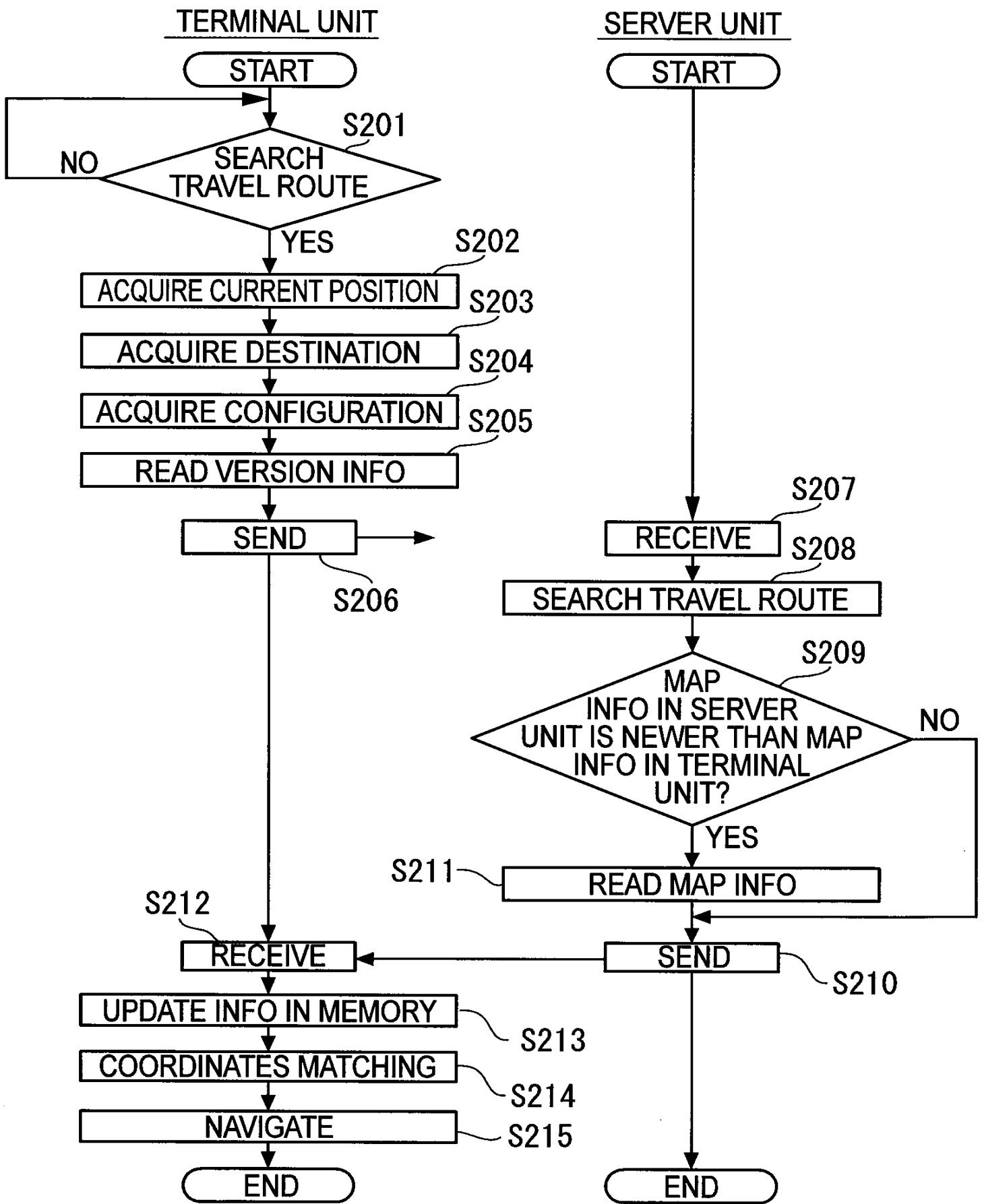
**FIG. 11B**



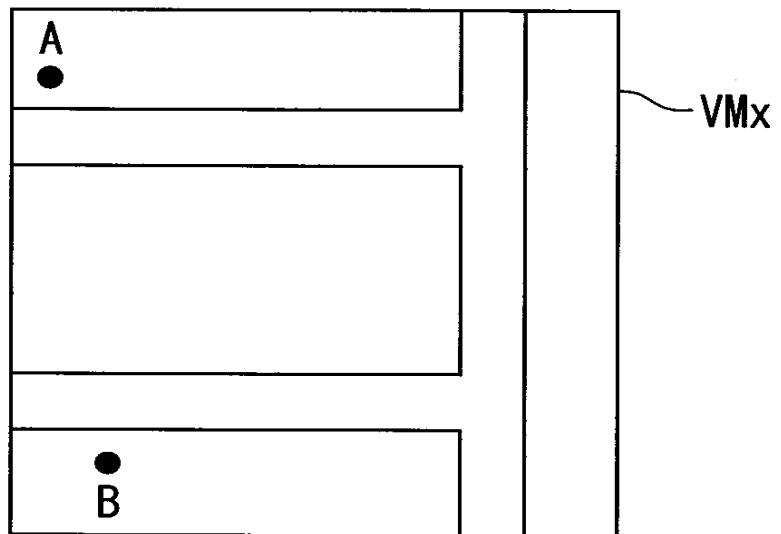
**FIG. 11C**



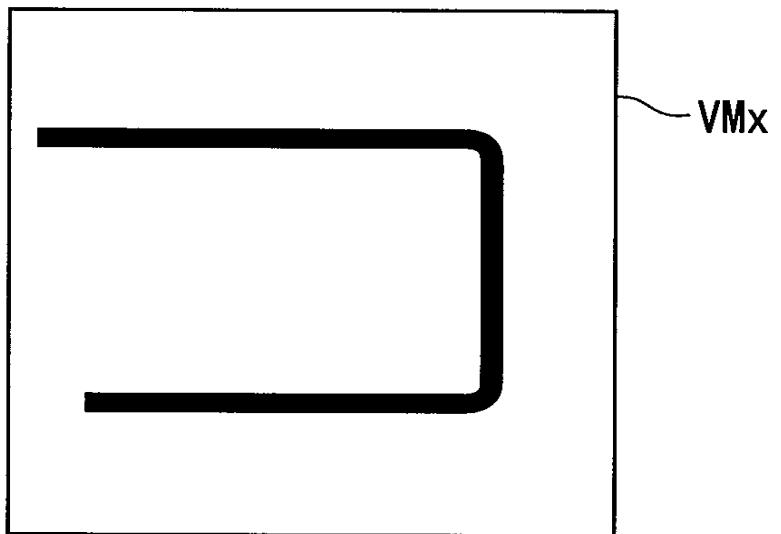
# FIG. 12



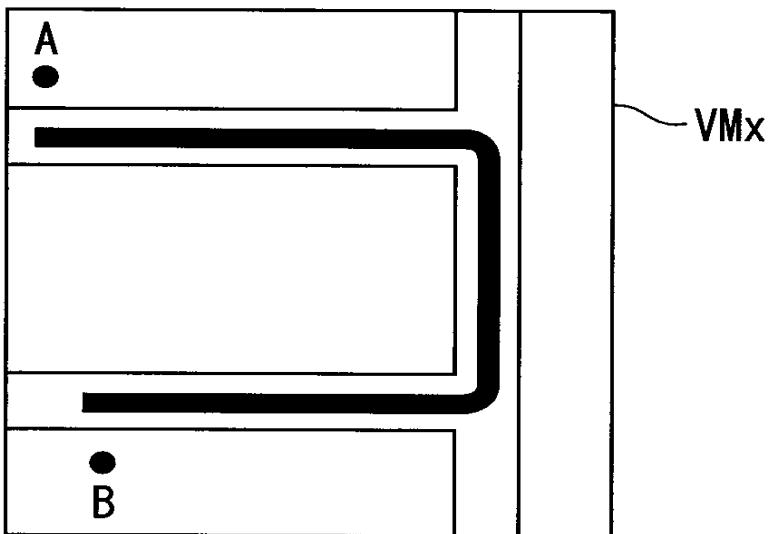
**FIG. 13A**

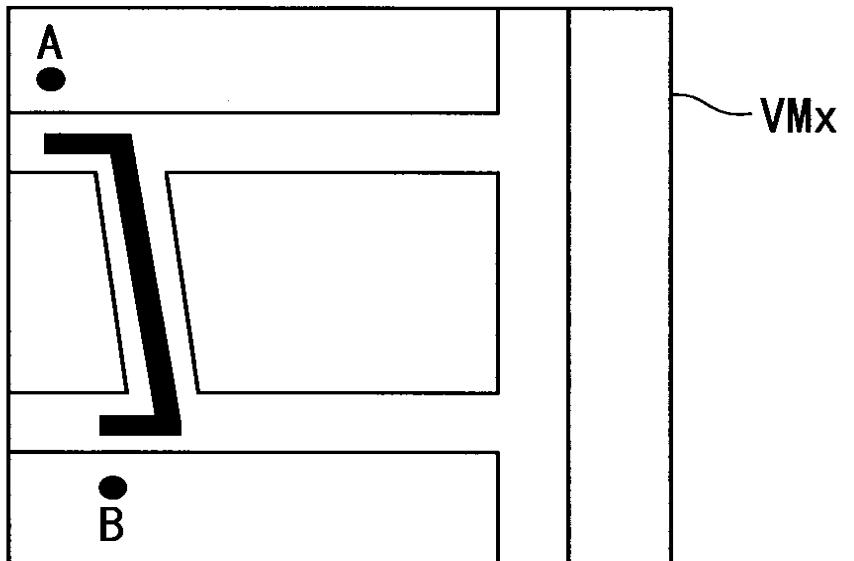
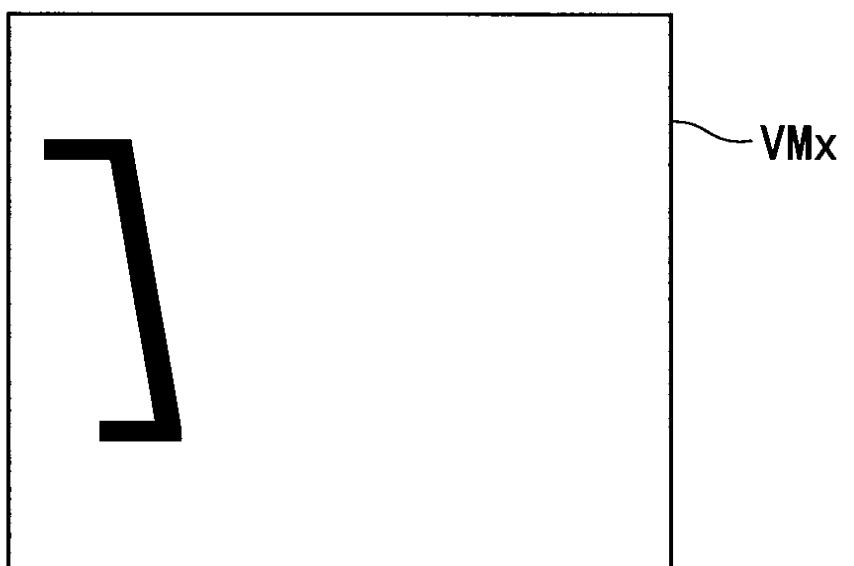
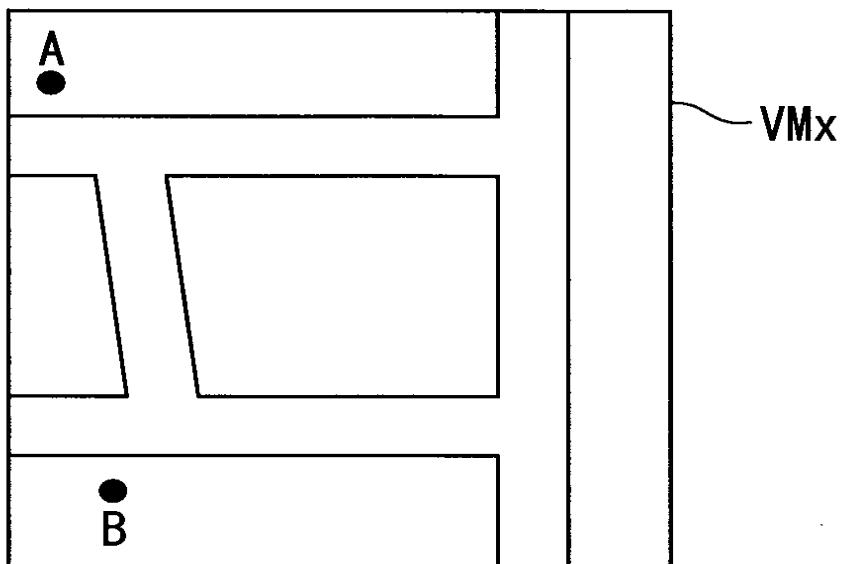


**FIG. 13B**

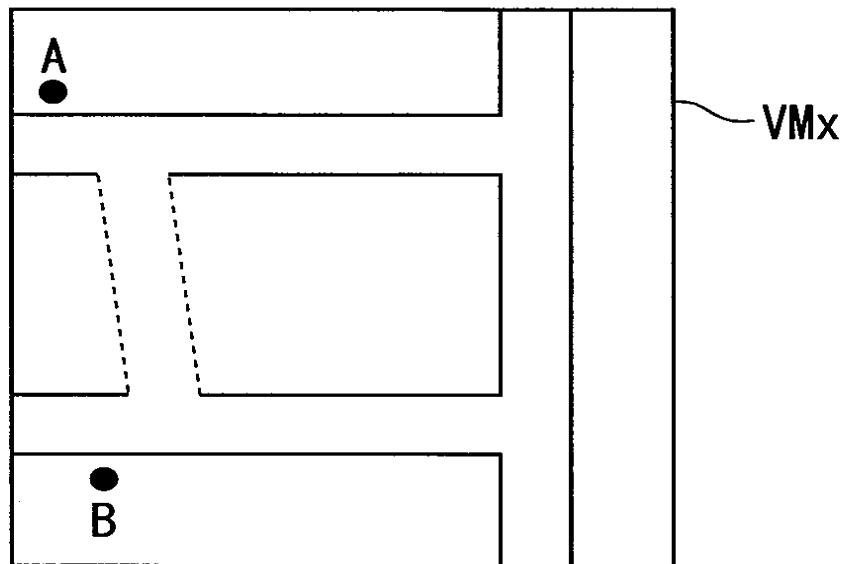


**FIG. 13C**

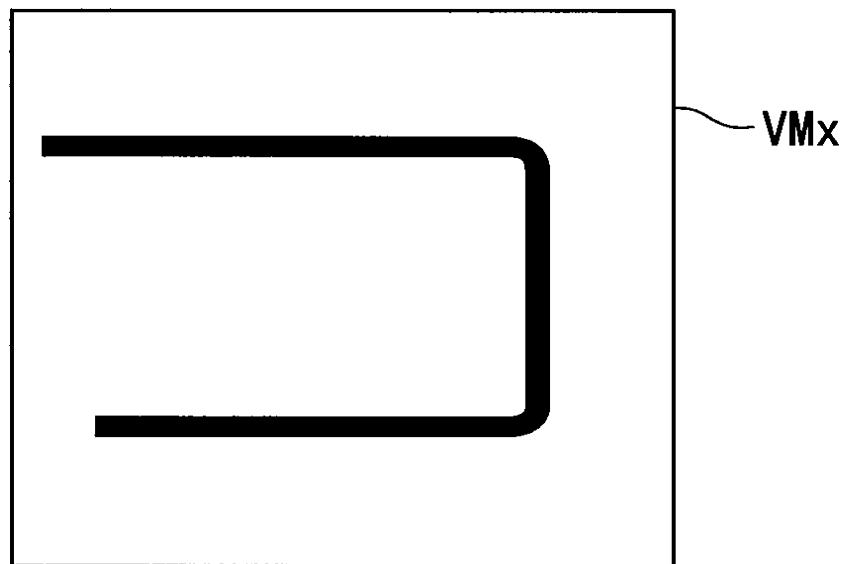




**FIG. 15A**



**FIG. 15B**



**FIG. 15C**

